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G A M E  I N S T A L L A T I O N

W I N D O W S™  I N S T A L L A T I O N

1. Place the KING'S QUEST VII CD disk into your computer’s CD drive.

2. Start Windows.

3. Click on [File].

4. Select [Run].

5. At the Command bar, type the letter of your CD drive, followed by ":\SETUP.EXE" and click on OK or press [ENTER]. For example, if the letter of your CD drive is "D", type "D:\SETUP.EXE" and click on OK or press [ENTER].

6. Follow the on-screen installation instructions.

7. Check the "README.TXT" file for the latest information.

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PLAYING KING'S QUEST VII

THE FIRST SCREEN

1. Start New Game

Click on this button to start a new game. You will be prompted to name your game. You must give it a unique name that is not already being used. For example: if you already have a game named "SIERRA" you will not be able to start a new game and name it "SIERRA" also. You will have to name it something else.
2. Continue Old Game
   Click on this button to continue a game you've already been playing. This will put you back in the same place you left off so you can continue right from there. This option will not appear until you have an old game to continue.

3. Watch Intro
   Click on this button to watch the opening cartoon of the game.

4. About
   Click on this button to get information about the game, hints on how to play, help with the interface, customer support questions, credits, etc.

5. Quit
   Click on this button to quit the game. When you quit your game your place will be "Book Marked." The next time you start you will be able to continue this game by clicking on the "Continue Old Game" button and then selecting the game with the name you gave it.

THE INTERFACE

THE CURSOR

1. The King's Quest VII interface is based on a single cursor. With this cursor, you can fully explore and interact with the game world. Pass your cursor over the screen. When there is something to interact with, the cursor will highlight. You can then click the cursor on the object highlighted by using your left mouse button, and find out what happens!
INVENTORY OBJECTS

1. Taking Inventory Objects
   Sometimes when you click your cursor on an object on the screen, you will take that object and it will appear in your inventory at the bottom of the screen.

2. Examining Inventory Objects
   You can examine your inventory objects more closely by clicking on that object in inventory and making it your cursor. Click the cursor on the "eye" located at the bottom of the game screen. This will allow you to see the inventory object in three dimensions. You can rotate the object by clicking and holding down the right mouse button and then moving the mouse in the direction you want the item to rotate.

3. Manipulating Inventory Objects
   In some instances while closely examining an inventory object you can manipulate it by clicking on that object with your play cursor. Check each inventory item carefully. It may conceal something important!

4. Combining Inventory Objects
   Some inventory objects can be combined with others to create a new inventory object. To do this, click on an inventory item. It will become your cursor. Now click that item on the inventory item with which you wish to combine it. If the two items can be combined, they will become a third item, which will now be located in your inventory.
THE CONTROLS ICON

Clicking on this icon with your game cursor will bring up the Options screen. In this screen, you will see what chapter you're currently playing and how far along in that chapter you are. You can set the VOLUME of the game by clicking on the increase/decrease volume control. QUIT allows you to quit the game. Your place in the game will automatically be saved, or "Book Marked." PLAY closes the options panel and allows you to continue with your game.

SCROLLER SLIDE CONTROL

Click and hold down the left mouse button on this icon when it's on the screen. Now move it left or right. The picture will scroll. This slider control will only be available on screens that scroll.

THE ">>" BUTTON

This button will appear during game play when you are in a cartoon scene. You can click on the ">>" button to fast forward to the end of the sequence. Be warned: if you've never played the game before you may miss something important!

GAME STRATEGY

The world of King's Quest VII is a world of exploration and you wouldn't want to miss anything! Look at each new room carefully. Click on anything that causes your cursor to highlight. Think creatively: Sometimes there is more than one solution to a puzzle. If you feel you are "stuck," leave the room and explore others. You never know where you might find what you need. Relax, let your imagination run wild, and have fun!
U.S. CUSTOMER SERVICE

Direct any inquiries to the Customer Service department for issues pertaining to returned or defective merchandise, back orders, company policy, and general game information. Call (800) 743-7725 (800-Sierra-5).

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Direct your inquiries to the Technical Support department if your question is about hardware and software compatibility specific to Sierra games (i.e., sound card configuration and memory management). Technical assistance is only a phone call away. Dial (206) 644-4343. For our 24-hour automated Tech Support, call (206) 746-8100. If you prefer, you may request assistance by facsimile; the US fax number is (206) 644-7697.

Hint Number:
1-900-370-5583
$.75 per minute
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For On-Line Support and Hints:
Access Sierra’s BBS through Compuserve by typing GO SIERRA. Access the Sierra Forum on America Online with the keyword: SIERRA
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44-734-30-3171
44-734-30-3201 (fax)
44-734-304-004 (old game hints)
44-891-660-660 (new game hints)

FRANCE
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  Coarsegold, CA 93614-0485             The Old Brewery,
                                        Theale, Reading, Berkshire
                                        RG7 5AJ United Kingdom

Be sure to include a note stating your computer type. We will gladly replace your program free of charge during the first 90 days of ownership. (Please enclose a copy of your dated sales receipt with your request.) After 90 days there is a $10.00 (£6.00) charge for a replacement compact disk.
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The Spider: Joe Paulino
The Rock Spirit: Tim White

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The Desert Spirit: Fred Barson
The Jackalope: Jeffry O'Brien

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The Jeweler Troll: Joe Paulino

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Chicken Petite: Esther Hirsch
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The Snake Oil Salesman: Roger Jackson
Treasure the China Bird: Maureen McVerry
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Arresting Badger Guard: Simon Vance
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Ghoul Kid 2: Yukiko Yamaguchi
The Gravedigger: Marcus Lewis
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The Black Dog: Jesse Moises
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Lady Tsephish (The Woman in Black):
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The Shrunken Heads: Denny Delk, Jim Cranna, Doug Boyd
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Talent Fund

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SPECIAL THANKS TO
Tammy Dargan, Casey Jones, Robin Kleeman, Al Lowe, Mie Salerno, Joni Williamson, Mom