Thank you for playing Slater and Charlie Go Camping, Sierra’s first interactive children’s book. The fun-filled pages of Slater and Charlie’s world will give you and your child hours of laughs, thrills, and surprises. It’s filled with playful, warm, and friendly creatures. Just click your mouse button to bring them to life! Or with your keyboard, just use your arrow keys and press ENTER.

**Installing Slater and Charlie under Windows 3.0™ or Higher**

Slater and Charlie is very simple to install under Windows. Begin at the Windows Program Manager. (If you are not familiar with the Windows Program Manager, please consult your Windows manual.) Place your Slater and Charlie disk #1 in one of your floppy drives. Select “RUN” from the “File” menu in the Windows Program Manager. On the command line, type `x:SETUP` (where “x” is the drive containing the Slater and Charlie disk #1) and then select “OK”. Follow the instructions in the SETUP program.

**Installing Slater and Charlie from DOS**

Place your Slater and Charlie disk #1 in one of your floppy drives. Type the letter of the drive containing your Slater and Charlie disk #1 followed by a colon and then press ENTER. (For example, type B: and press ENTER.) Then type `INSTALL` and press ENTER. Follow the instructions in the INSTALL program.

**Problems or Questions During Installation**

If you have any questions or problems with installation, please consult the enclosed Sierra Game Manual or call one of our friendly Sierra Technical Support staff at (209) 683-8989.

**Running Slater and Charlie from Windows**

To run Slater and Charlie from Windows, double-click on the icon in your Sierra Group Folder.

**Running Slater and Charlie from DOS**

To run Slater and Charlie from DOS, go to the Sierra directory on your hard drive. Type `CD\SIERRA\SLATER` and press ENTER, then type `GO` and press ENTER.

**Main Selection Screen**

When you choose this option, the story will tell itself page by page. The story is twelve pages long and will return to the Main Selection Screen when done. You can press the SPACE BAR anytime during the story to return to the Main Selection Screen. Press “P” on your keyboard (or click your mouse button) to switch into “Let Me Play” mode.
When you choose this option, you can interact with each page after its text is highlighted. There are many hidden surprises on every page, so be sure to click everywhere with your mouse (or with your keyboard, just use your arrow keys and press ENTER). For example, on page 1, click on the keys to move the cursor to the Press “R” on your keyboard to switch

Sporting Goods

When you choose this option, you’ll find Slater and Charlie’s teleporter page. The teleporter page lets you go to any of the twelve pages in “Let Me Play” mode with just two clicks of your mouse button. There are twelve miniature pictures representing each of the full-size pages in the story, on the teleporter page. Under each picture is a number between the two arrows. To jump to a page, click on the arrows to change to the number of the page you want, then click on “OK” to go there.

When you select the Stop Sign at the bottom of the Main Selection Screen, you’ll be taken to another screen where you can choose “Yes” I want to quit or “No” I want to play.

To change pages

You will notice two arrows in the lower corners of your screen. You use these two arrows to change pages in your book. To page forward, click on the right arrow. To page back, click on the left arrow. (Using your keyboard, press the “F” key to go forward one page or press the “B” key to go backward one page.)

Can you say that?

For you to hear the sentences at the bottom of your screen, your computer must contain a sound card with a DAC chip installed in it, (e.g., a SoundBlaster™). If your computer is equipped with the PC speaker only, you’ll have to read each of the sentences.

Could you repeat that?

Have you noticed that each sentence begins with a 🎨. If you’d like to repeat the sentence, select the 🎨. Just for fun! If you have a sound card, try selecting individual words to hear them spoken. Just for more fun! You can create your own mixed-up sentences by selecting words out of order! For example, select each word starting from the right side of your screen moving to the left side of your screen. Now can you try to read the sentence out loud and backwards? Try selecting every third word or even make up your own pattern.

How do I quit?

In the lower center section of your screen, you will find a number printed on a stop sign. This is your current page number. With your mouse, just click on the 🤴 (with your keyboard, use your arrow keys and press ENTER on the 🤴). You’ll then be taken back to the main selection screen, where you can click on the “QUIT” button to exit “Slater and Charlie Go Camping.”
Summary of Keyboard Commands

F - Go forward one page
B - Go backward one page
SPACE BAR - Return to Main Selection Screen
P - Switch to “Let Me Play” mode
R - Switch to “Read to Me” mode
ARROW KEYS - Use your arrow keys to move your cursor up, down, left, or right

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