



# ARGANUM™

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# Quick Keys

## ARCANUM GAME HOT KEY LIST:

- <Escape> — MainMenu (or "Previous Window" in the mainmenu)
- <F1> — "Walk" — Commands all Followers to walk to a target location
- <F2> — "Attack" — Commands all Followers to attack the selected target
- <F3> — "Stay Close" — Commands all Followers to follow at a lesser distance
- <F4> — "Spread Out" — Commands all Followers to follow at a greater distance
- <F5> — "Back Off" - Commands all Followers to stop fighting a target
- <F7> — Auto-save game to a predetermined auto-save game slot
- <F8> — Auto-load saved game from predetermined auto-save game slot
- <F12> — Take a screenshot
- <NUMLOCK> — Toggles Run-Always
- <SHIFT-Click> — Stand in place (don't walk when attacking, etc.)
- <CTRL-Click> — Run instead of walk
- <ALT-Click> — Force-Attack (to attack scenery, doors, etc.)
  - Drag a corpse (if not in combat mode)
- <ENTER> — Switch to the Chat rotating window (type messages seenas floaters)
- <SPACE> — Closes any interfaces (Inven/Char. Editor/etc.) and switches between Turn-Based/Real-Time combat

- <A> — Do whatever hot key action is on the last "Active" hot key (the one at the lower-left, next to the rotating window)
- <C> — Character Editor Toggle On/Off
- <F> — Fate Point Window Toggle On/Off
- <I> — Inventory Toggle On/Off
- <L> — Logbook Toggle On/Off
- <O> — Bring up the Options menu
- <R> — Toggle Ready/Unready mode (Attack/Talk modes)
- <S> — Sleep UI Toggle On/Off
- <T> — Tech Schematic UI Toggle On/Off
- <V> — Display version info
- <W> — World Map UI Toggle On/Off
- <,> — Attacks will be called-shots to the Head (<Comma>)
- <.> — Attacks will be called-shots to the Arms (<Period>)
- </> — Attacks will be called-shots to the Legs (<Forward Slash>)